

MSP430FR4133 Device Erratasheet

1 Revision History

✓ The check mark indicates that the issue is present in the specified revision.

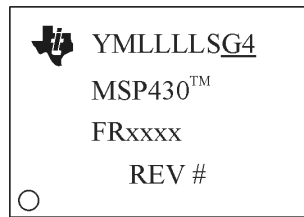
The revision of the device can be identified by the revision letter on the [Package Markings](#) or by the [HW_ID](#) located inside the TLV structure of the device

Errata Number	Rev B
ADC39	✓
ADC50	✓
ADC63	✓
CPU21	✓
CPU22	✓
CPU40	✓
CPU46	✓
CS11	✓
EEM23	✓
EEM28	✓
EEM30	✓
GC1	✓
PORT28	✓
SYS23	✓
USCI41	✓
USCI42	✓
USCI45	✓

2 Package Markings

PM64

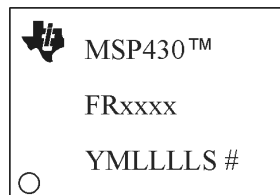
LQFP (PM), 64 Pin



YM = Year and Month Date Code
 LLLL = Assembly Lot Code
 S = Assembly Site Code
 # = Die Revision
 ○ = Pin 1

DGG56

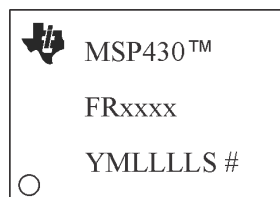
(DGG), 56 Pin



YM = Year and Month Date Code
 LLLL = Assembly Lot Code
 S = Assembly Site Code
 # = Die Revision
 ○ = Pin 1

DGG48

(DGG), 48 Pin



YM = Year and Month Date Code
 LLLL = Assembly Lot Code
 S = Assembly Site Code
 # = Die Revision
 ○ = Pin 1

3 Memory-Mapped Hardware Revision (TLV Structure)

Die Revision	TLV Hardware Revision
Rev B	20h

Further guidance on how to locate the TLV structure and read out the HW_ID can be found in the device User's Guide.

4 Detailed Bug Description

ADC39

ADC10 Module

Function

Erroneous ADC results in extended sample mode

Description

If the extended sample mode is selected (ADCSHP = 0) and the ADCCLK is asynchronous to the SHI signal, the ADC may generate erroneous results.

Workaround

- 1) Use the pulse sample mode (ADCSHP=1)
OR
- 2) Use a synchronous clock for ADC and the SHI signal. For example, if SMCLK is used to source Timer to trigger SHI, ADCCLK should also be sourced by SMCLK.

ADC50

ADC10 Module

Function

Erroneous ADC conversion result for internal temperature sensor in LPM3 mode

Description

When ACLK is used as ADC clock source and device is in LPM3 mode while sampling the on-chip temperature sensor, the ADC may generate erroneous conversion results.

Workaround

- 1) Use SMCLK or MODCLK as the ADC clock source. A 100us sampling time is required if triggering ADC conversion from LPM3.
OR
- 2) Use LPM0 or Active Mode.

ADC63

ADC10 Module

Function

ADCHI/ADCLO may be reset unexpectedly when ADCCTL2 high byte is written byte-wise

Description

ADCHI/ADCLO may be reset unexpectedly when ADCCTL2 high byte is written byte-wise.

Workaround

Write to ADCCTL2 high byte in word-wise method.

CPU21

CPUXv2 Module

Function

Using POPM instruction on Status register may result in device hang up

Description

When an active interrupt service request is pending and the POPM instruction is used to set the Status Register (SR) and initiate entry into a low power mode, the device may hang up.

Workaround

None. It is recommended not to use POPM instruction on the Status Register.
Refer to the table below for compiler-specific fix implementation information.

IDE/Compiler	Version Number	Notes
IAR Embedded Workbench	Not affected	
TI MSP430 Compiler Tools (Code Composer Studio)	v4.0.x or later	User is required to add the compiler or assembler flag option below. --silicon_errata=CPU21

IDE/Compiler	Version Number	Notes
MSP430 GNU Compiler (MSP430-GCC)	MSP430-GCC 4.9 build 167 or later	

CPU22

CPUXv2 Module

Function Indirect addressing mode with the Program Counter as the source register may produce unexpected results

Description When using the indirect addressing mode in an instruction with the Program Counter (PC) as the source operand, the instruction that follows immediately does not get executed.

For example in the code below, the ADD instruction does not get executed.

```
mov @PC, R7
add #1h, R4
```

Workaround Refer to the table below for compiler-specific fix implementation information.

IDE/Compiler	Version Number	Notes
IAR Embedded Workbench	Not affected	
TI MSP430 Compiler Tools (Code Composer Studio)	v4.0.x or later	User is required to add the compiler or assembler flag option below. --silicon_errata=CPU22
MSP430 GNU Compiler (MSP430-GCC)	MSP430-GCC 4.9 build 167 or later	

CPU40

CPUXv2 Module

Function PC is corrupted when executing jump/conditional jump instruction that is followed by instruction with PC as destination register or a data section

Description If the value at the memory location immediately following a jump/conditional jump instruction is 0X40h or 0X50h (where X = don't care), which could either be an instruction opcode (for instructions like RRCM, RRAM, RLAM, RRUM) with PC as destination register or a data section (const data in flash memory or data variable in RAM), then the PC value is auto-incremented by 2 after the jump instruction is executed; therefore, branching to a wrong address location in code and leading to wrong program execution.

For example, a conditional jump instruction followed by data section (0140h).

```
@0x8012 Loop DEC.W R6
@0x8014 DEC.W R7
@0x8016 JNZ Loop
@0x8018 Value1 DW 0140h
```

Workaround In assembly, insert a NOP between the jump/conditional jump instruction and program code with instruction that contains PC as destination register or the data section.

Refer to the table below for compiler-specific fix implementation information.

IDE/Compiler	Version Number	Notes
IAR Embedded Workbench	IAR EW430 v5.51 or later	For the command line version add the following information Compiler: --hw_workaround=CPU40 Assembler:-v1
TI MSP430 Compiler Tools (Code Composer Studio)	v4.0.x or later	
MSP430 GNU Compiler (MSP430-GCC)	Not affected	

CPU46

CPUXv2 Module

Function

POPM performs unexpected memory access and can cause VMAIFG to be set

Description

When the POPM assembly instruction is executed, the last Stack Pointer increment is followed by an unintended read access to the memory. If this read access is performed on vacant memory, the VMAIFG will be set and can trigger the corresponding interrupt (SFRIE1.VMAIE) if it is enabled. This issue occurs if the POPM assembly instruction is performed up to the top of the STACK.

Workaround

If the user is utilizing C, they will not be impacted by this issue. All TI/IAR/GCC pre-built libraries are not impacted by this bug. To ensure that POPM is never executed up to the memory border of the STACK when using assembly it is recommended to either

1. Initialize the SP to

a. TOP of STACK - 4 bytes if POPM.A is used

b. TOP of STACK - 2 bytes if POPM.W is used

OR

2. Use the POPM instruction for all but the last restore operation. For the the last restore operation use the POP assembly instruction instead.

For instance, instead of using:

```
POPM.W #5,R13
```

Use:

```
POPM.W #4,R12
```

```
POP.W R13
```

Refer to the table below for compiler-specific fix implementation information.

IDE/Compiler	Version Number	Notes
IAR Embedded Workbench	Not affected	C code is not impacted by this bug. User using POPM instruction in assembler is required to implement the above workaround manually.
TI MSP430 Compiler Tools (Code Composer Studio)	Not affected	C code is not impacted by this bug. User using POPM instruction in assembler is required to implement the above workaround manually.
MSP430 GNU Compiler (MSP430-GCC)	Not affected	C code is not impacted by this bug. User using POPM instruction in assembler is required to implement the above workaround manually.

CS11	CS Module
Function	FLL cannot lock at low or high temperature
Description	<p>The FLL may fail to lock under the following conditions:</p> <p>(1) at low temperature -40C if DCOTAP (CSCTL0.DCO) value is too close to 0x1FF when FLL is locked at room temperature.</p> <p>OR</p> <p>(2) The FLL may fail to lock at high temperature 85C if DCOTAP (CSCTL0.DCO) value is too close to 0x0 when FLL is locked at room temperature.</p>
Workaround	<p>1. Calibration once at room temperature</p> <p>(a) Check the DCOTAP value when FLL is locked at room temperature 22C-28C.</p> <p>(b) If DCOTAP is between 0x190 and 0x70, go to step (d).</p> <p>(c) If DCOTAP is greater than 0x190, set register DCOFTRIMEN=1 and increase register DCOFTRIM by 1; If DCOTAP is less than 0x70, set register DCOFTRIMEN=1 and decrease register DCOFTRIM by 1. Then repeat from step (a).</p> <p>(d) Save calibrated DCOFTRIM value into FRAM.</p> <p>(e) Set calibration flag and save it into FRAM.</p> <p>AND</p> <p>2. When user code boot up again, and if the calibration flag in FRAM is set, configure register DCOFTRIMEN=1 and load calibrated DCOFTRIM value from FRAM into register DCOFTRIM before enabling FLL to lock.</p>
EEM23	EEM Module
Function	EEM triggers incorrectly when modules using wait states are enabled
Description	When modules using wait states (USB, MPY, CRC and FRAM controller in manual mode) are enabled, the EEM may trigger incorrectly. This can lead to an incorrect profile counter value or cause issues with the EEMs data watch point, state storage, and breakpoint functionality.
Workaround	None.
	<hr/> <p>NOTE: This erratum affects debug mode only.</p> <hr/>
EEM28	EEM Module
Function	Clock outputs observed on port module during LPMx in debug mode
Description	<p>When the device is in LPMx mode, if a debug halt is requested and if the port pin is configured as MCLK, SMCLK, or ACLK output, these clocks are observed on the port pin. Depending on the LPM mode (see Device User's Guide), peripherals that are clocked from MCLK, SMCLK, or ACLK are still halted during debug halt state.</p> <p>For example, if the device is in debug halt in LPM3 mode and a port pin is configured as SMCLK output, SMCLK can be observed on the pin. But the peripherals sourced from SMCLK are still halted as expected.</p>

Workaround	None
EEM30	<i>EEM Module</i>
Function	Missed breakpoint if FRAM power supply is disabled
Description	The FRAM power supply can be disabled (GCCTL0.FRPWR = 0) prior to LPM entry to save power. Upon wakeup, if a breakpoint is set on an the first instruction that accesses FRAM, the breakpoint may be missed.
Workaround	None. This issue affects debug mode only.
GC1	<i>GC Module</i>
Function	Uncorrectable memory bit error flag (GCCTL1.UBDIFG) does not trigger NMI
Description	GCCTL1.UBDIFG flag is an interrupt flag that gets set if an uncorrectable bit error has been detected in non-volatile memory. The GCCTL1.UBDIFG flag does not trigger a NMI request even if GCCTL0.UBDRSTEN = 0. In this case, the application is not notified via a NMI request if an uncorrectable bit error occurred in non-volatile memory.
Workaround	Set GCCTL0.UBDRSTEN = 1 to trigger a PUC. Check GCCTL1.UBDIFG flag after a PUC has been initiated.
PORT28	<i>PORT Module</i>
Function	Pull-down resistor of TEST/SBWTCK pin
Description	The device's internal pull-down resistor on the TEST/SBWTCK pin gets disabled if the SYS control bit SFRRPCR.SYSRSTRE is cleared. This can lead to increased current consumption and unintentionally-enabled JTAG access to the device.
Workaround	1) Do not clear the SFRRPCR.SYSRSTRE bit, use the SFRRPCR.SYSRSTRUP bit to define direction of the internal resistor on RST/NMI/SBWTDIO pin instead. OR 2) Ensure a zero voltage level of TEST/SBWTCK pin by connecting the pin to an external component (e.g. external pull-down resistor) on the PCB.
SYS23	<i>SYS Module</i>
Function	RAM not preserved after BOR
Description	RAM content at addresses 0x20FE and 0x20FF is not preserved on BOR following one of the following conditions: <ul style="list-style-type: none"> - RST/NMI pin reset (RST/NMI BOR) - Software BOR (PMMSWBOR) - Access security area (Security violation BOR) - SVSH low condition event
Workaround	None.
USCI41	<i>eUSCI Module</i>
Function	UCBUSY bit of eUSCIA module stuck to 1 when device is in SPI mode.

Description When eUSCIA is configured in SPI mode, and the last transfer bit changes from 0 to 1, the UCBUSY bit gets stuck to 1. This happens in all four combinations of Clock Phase and Clock Polarity options (UCAxCTLW0.UCCKPH & UCAxCTLW0.UCCKPL bits). There is no data loss or corruption. Because the USCBUSY bit is stuck to 1, the clock request stays enabled and adds additional current consumption in low power mode operation.

Workaround Check on transmit or receive interrupt flag UCTXIFG/UCRXIFG instead of UCBUSY to know if the UCAxTXBUF buffer is empty or ready for the next complete character.

USCI42 *eUSCI Module*

Function UART asserts UCTXCPTIFG after each byte in multi-byte transmission

Description UCTXCPTIFG flag is triggered at the last stop bit of every UART byte transmission, independently of an empty buffer, when transmitting multiple byte sequences via UART. The erroneous UART behavior occurs with and without DMA transfer.

Workaround None.

USCI45 *eUSCI Module*

Function Unexpected SPI clock stretching possible

Description In rare cases, during SPI communication, the clock high phase of the first data bit may be stretched significantly. The SPI operation completes as expected with no data loss. This issue only occurs when the USCI SPI module clock (UCxCLK) is asynchronous to the system clock (MCLK).

Workaround Ensure that the USCI SPI module clock (UCxCLK) and the CPU clock (MCLK) are synchronous to each other.

5 Document Revision History

Changes from device specific erratasheet to document Revision A.

1. CPU40 Workaround was updated.
2. ADC39 Workaround was updated.
3. Package Markings section was updated.
4. EEM23 Workaround was updated.
5. Silicon Revision B was added to the errata documentation.
6. Errata PMM23 was added to the errata documentation.
7. EEM23 Description was updated.
8. PORT23 Description was updated.
9. EEM23 Function was updated.
10. Errata USCI38 was added to the errata documentation.

Changes from document Revision A to Revision B.

1. Errata USCI38 was added to the errata documentation.

Changes from document Revision B to Revision C.

1. Errata SYS23 was added to the errata documentation.

Changes from document Revision C to Revision D.

1. Package Markings section was updated.
2. Errata ADC50 was added to the errata documentation.
3. Errata GC1 was added to the errata documentation.

Changes from document Revision D to Revision E.

1. Errata LCDE1 was removed from the errata documentation.
2. Errata PORT23 was removed from the errata documentation.
3. Errata USCI38 was removed from the errata documentation.
4. Device name changed from "XMS" to "MSP430"
5. Errata CPU43 was removed from the errata documentation.
6. Errata PMM23 was removed from the errata documentation.

Changes from document Revision E to Revision F.

1. EEM23 Description was updated.

Changes from document Revision F to Revision G.

1. Errata PORT28 was added to the errata documentation.

Changes from document Revision G to Revision H.

1. Errata USCI41 was added to the errata documentation.

Changes from document Revision H to Revision I.

1. Errata CS11 was added to the errata documentation.

Changes from document Revision I to Revision J.

1. Errata ADC63 was added to the errata documentation.

Changes from document Revision J to Revision K.

1. Errata USCI42 was added to the errata documentation.
2. Errata EEM30 was added to the errata documentation.

Changes from document Revision K to Revision L.

1. Errata CPU46 was added to the errata documentation.

Changes from document Revision L to Revision M.

1. CPU21 was added to the errata documentation.
2. USCI45 was added to the errata documentation.
3. CPU22 was added to the errata documentation.
4. Workaround for CPU40 was updated.
5. Description for USCI41 was updated.
6. Workaround for CPU46 was updated.

Changes from document Revision M to Revision N.

1. TLV Hardware Revision section was added to the documentation.
2. Workaround for CPU46 was updated.

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